

# What can be Computed in a Simple Chaotic Way?

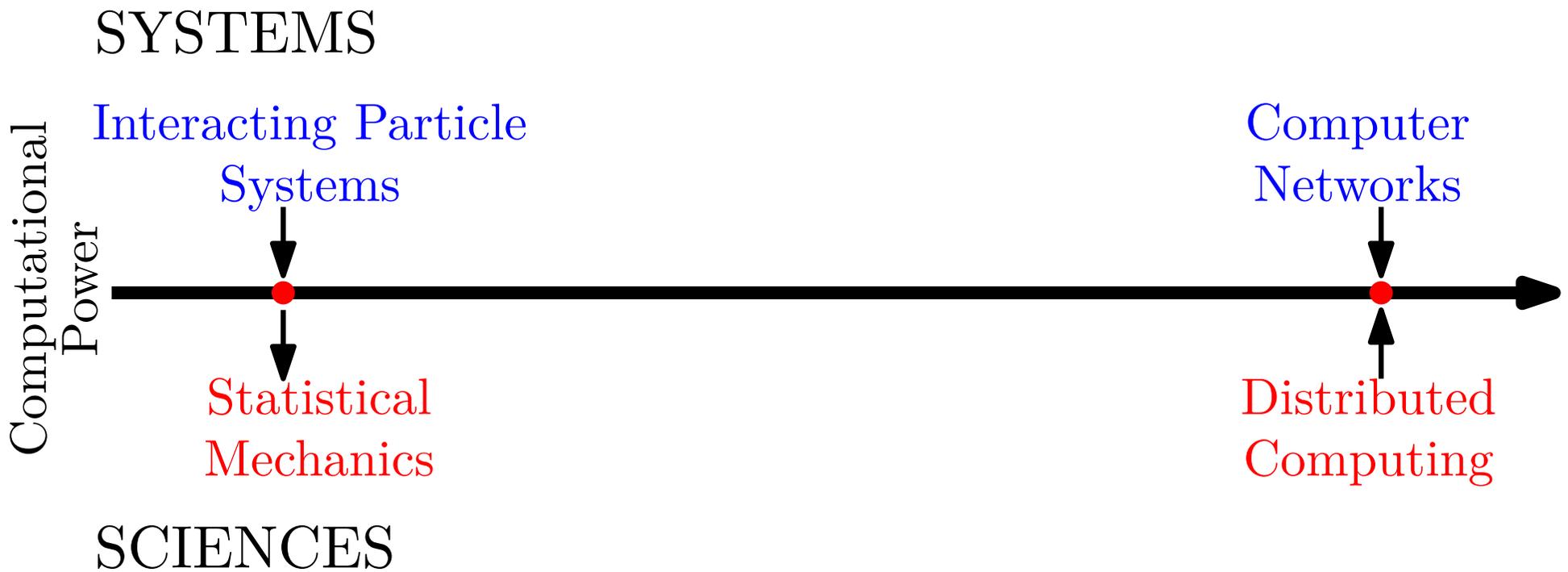
Emanuele Natale



*Adfocs*  
2017

ADFOCS 25 August 2017,  
MPII, Saarbrücken

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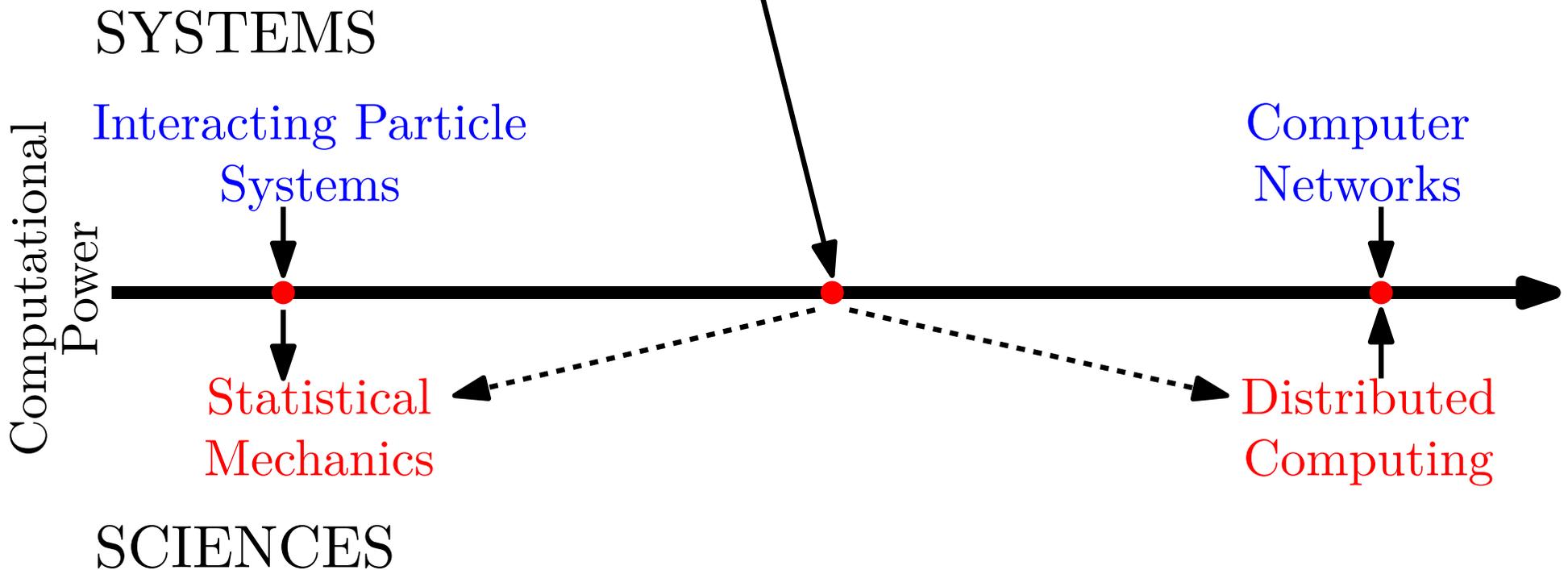
Schools of fish  
[SKJCW'08]

Insects colonies  
[FPMBS'02]



Flocks of birds  
[BDDS'14]

Biological Systems



# Dynamics

(informal) *Very simple* distributed algorithms:  
For every graph, agent and round, states are updated according to fixed (random) rule of current state and symmetric function of states of neighbors.

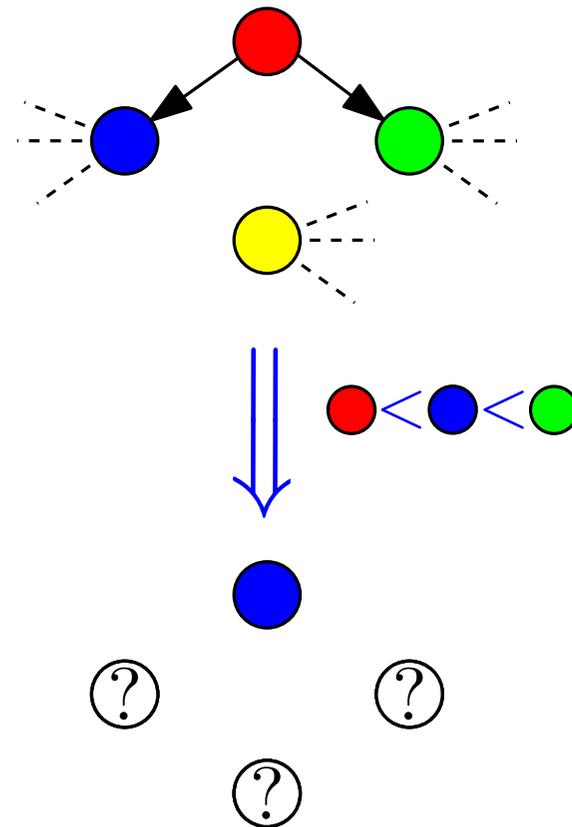
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## Examples of Dynamics

- 3-Median dynamics



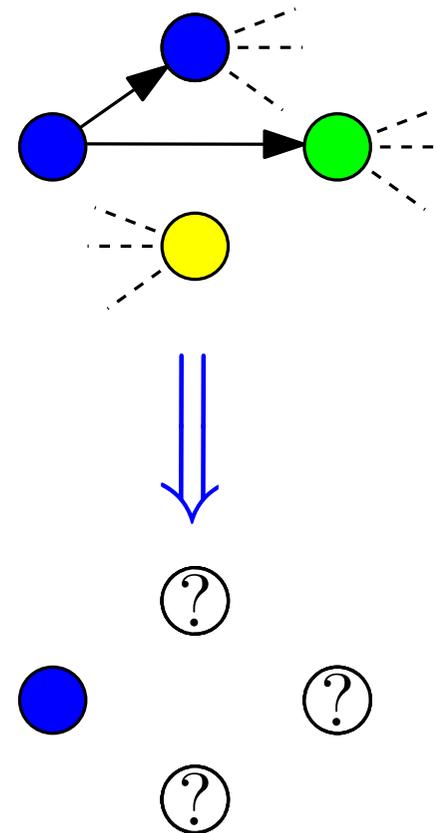
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## Examples of Dynamics

- 3-Median dynamics
- 2-Choice dynamics



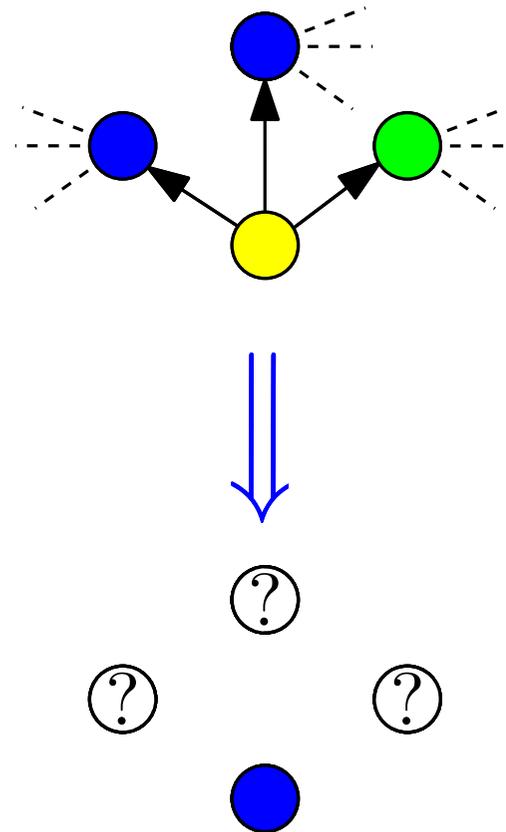
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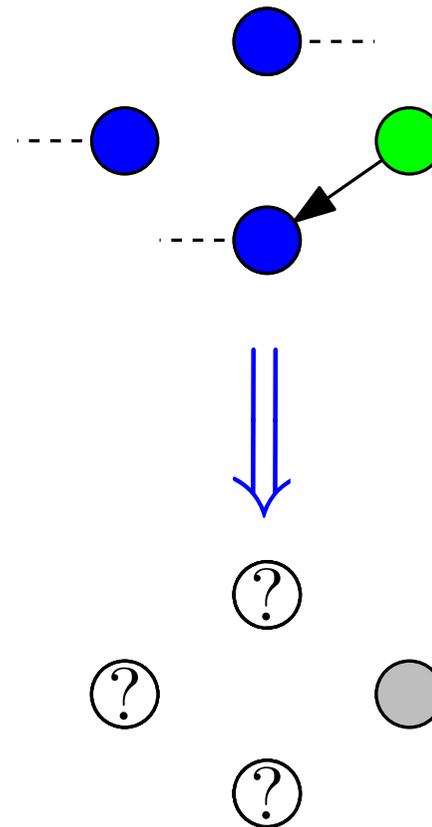
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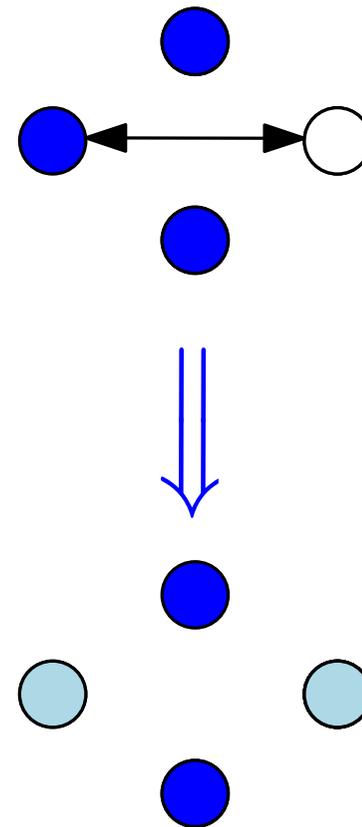
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- 3-Median dynamics
- 2-Choice dynamics
- 3-Majority dynamics
- Undecided-state dynamics
- Averaging dynamics

(asynchronous)



# Some Results on Dynamics

On the **complete graph**:

**3-Median dynamics** [DGMSS '11]. Converge to  $\mathcal{O}(\sqrt{n \log n})$  approximation of **median** of system in  $\mathcal{O}(\log n)$  rounds w.h.p.

**3-Majority dynamics** [BCNPS '14, BCNPT '16, BCEKMN '17]. If **plurality** has **bias**  $\mathcal{O}(\sqrt{kn \log n})$ , converges to it in  $\mathcal{O}(k \log n)$  rounds w.h.p., even against  $o(\sqrt{n/k})$ -bounded adversary.

Without bias, converges in  $\text{poly}(k)$ . When  $k$  is large, polynomial separation w.r.t. **2-Choice**.

**Undecided-State dynamics** [BCNPST '15]. If majority/second-majority is at least  $1 + \epsilon$ , system converges to **plurality** within  $\tilde{\Theta}(\sum_i (\frac{\#\{\text{majority nodes}\}}{\#\{i\text{-colored nodes}\}})^2)$  rounds w.h.p.,

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Dynamics can solve Consensus, Median, Majority, in a robust way, but this is trivial in centralized setting.. **Can they solve a problem non-trivial in centralized setting?**

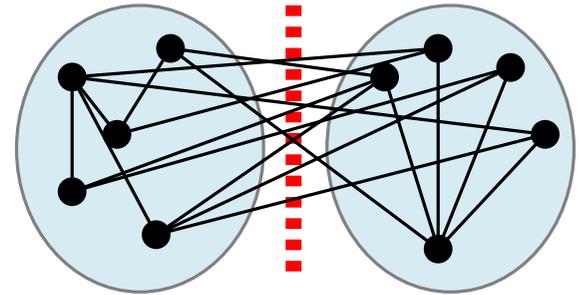
# Community Detection

## Min. Bisection Problem.

Given a graph  $G$  with  $2n$  nodes. Find

$$S = \arg \min_{\substack{S \subset V \\ |S|=n}} E(S, V - S).$$

[GJS '76]: **Min. Bisection** is *NP-Complete*.



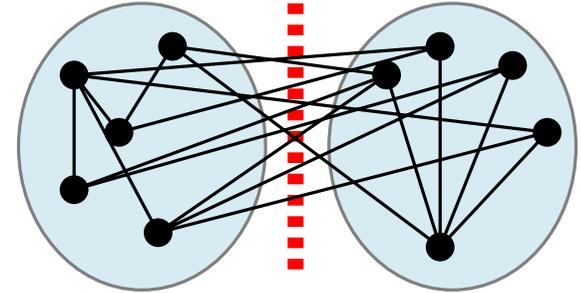
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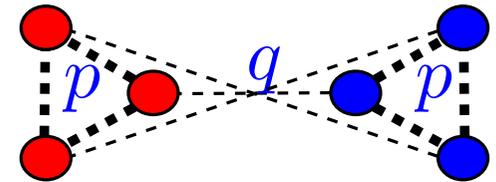
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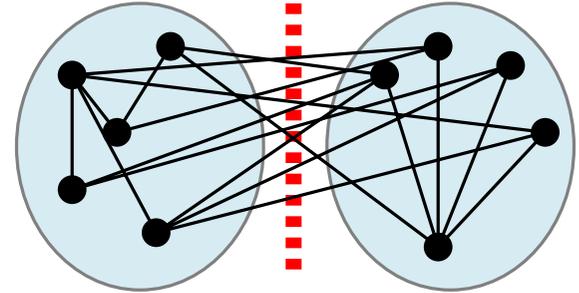
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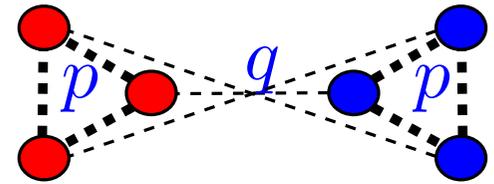
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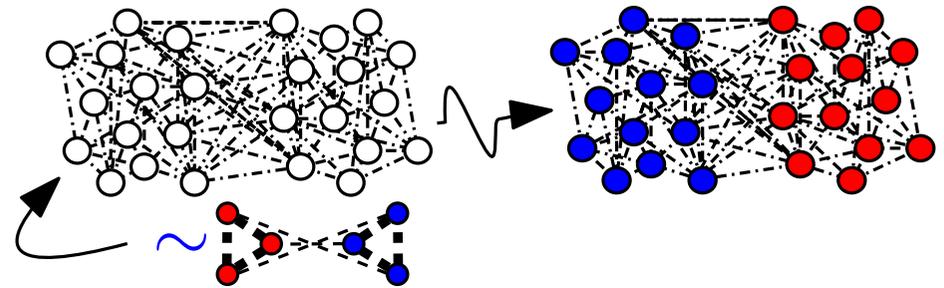
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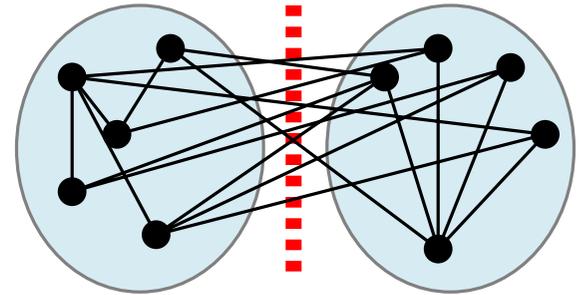
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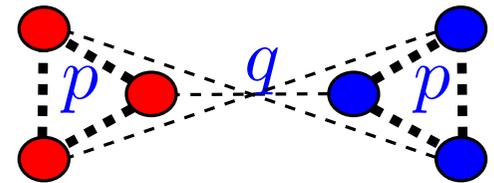
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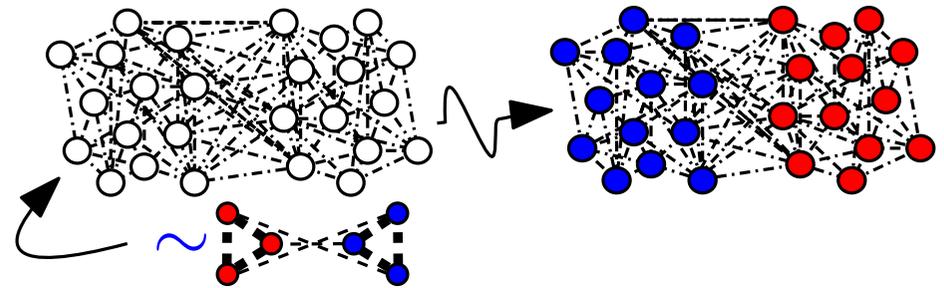
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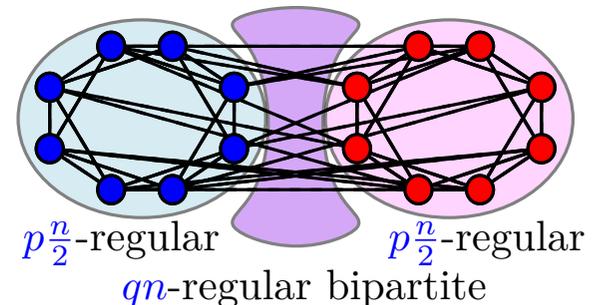
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**Regular SBM [BDGHT '15].** Graph induced by communities are  $p\frac{n}{2}$ -regular random, graph induced by cut is  $qn$ -regular random.

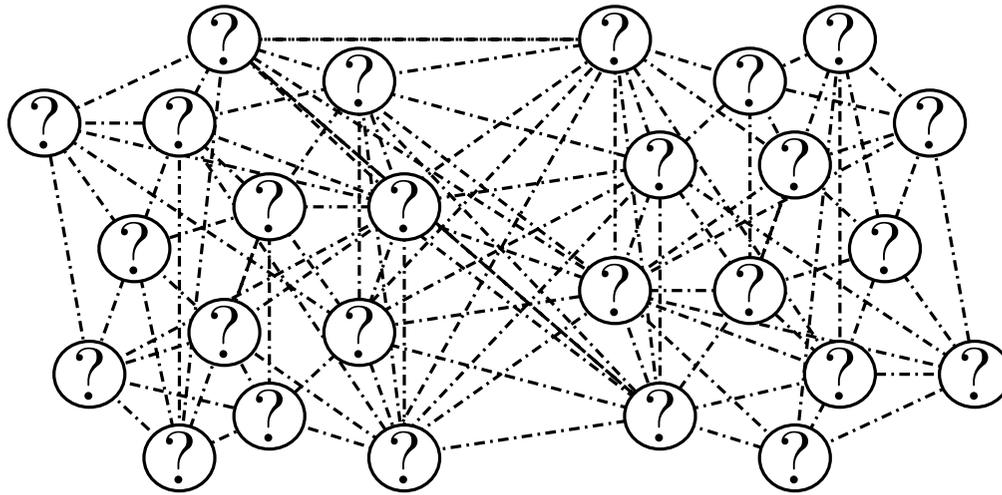


# The Averaging Dynamics

## Asynchronous Averaging Protocol:

At each round a random edge is chosen.

- At the **first activation**, each node picks at random  $+1$  or  $-1$ .
- (**Dynamics**) At each activation, the nodes **averages** their values.

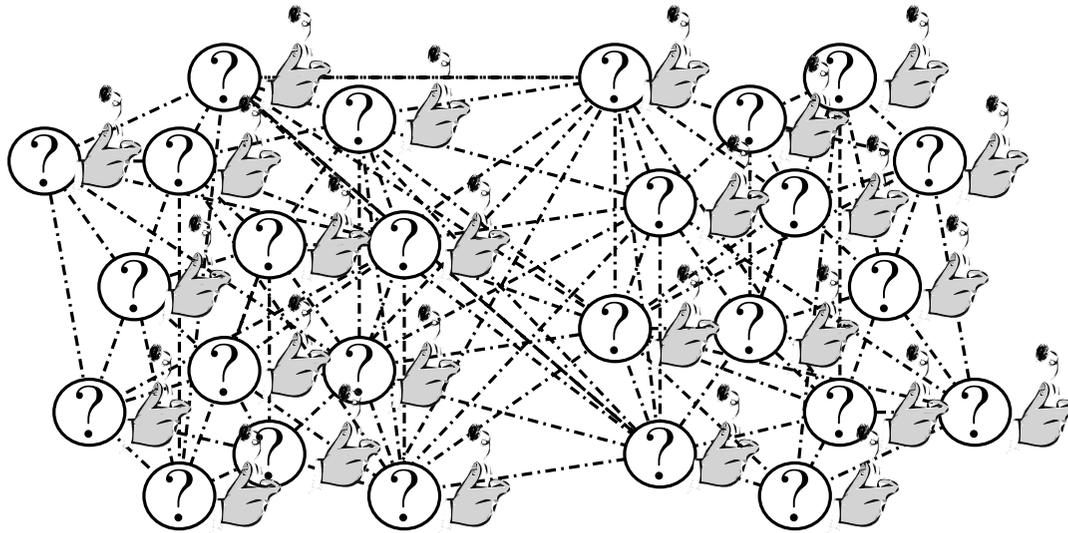


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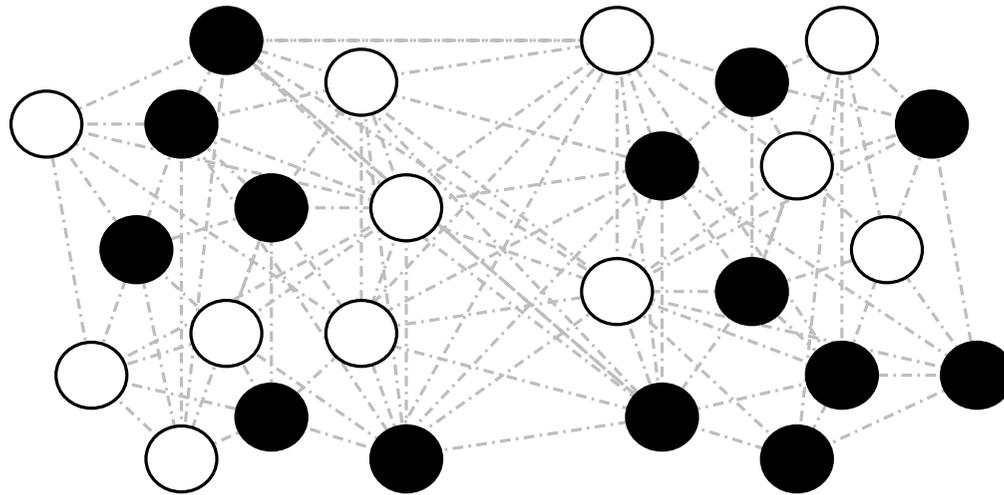


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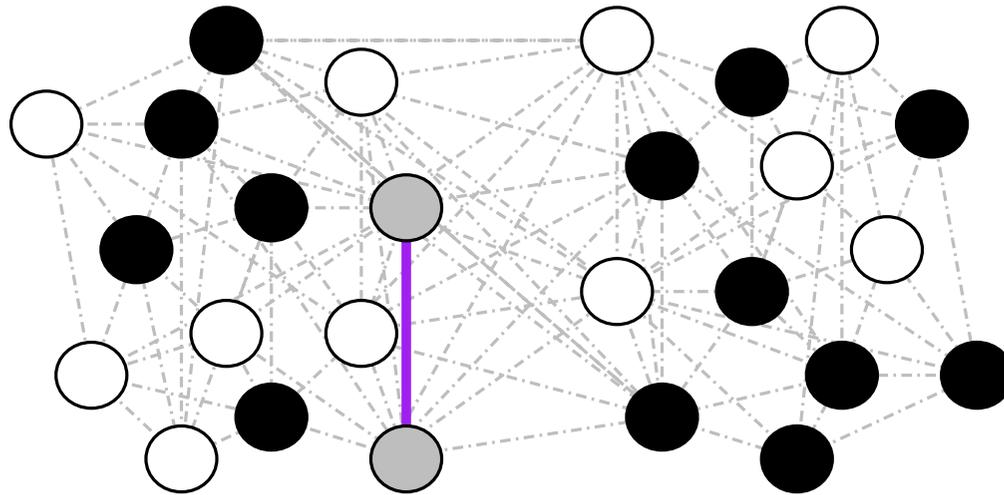


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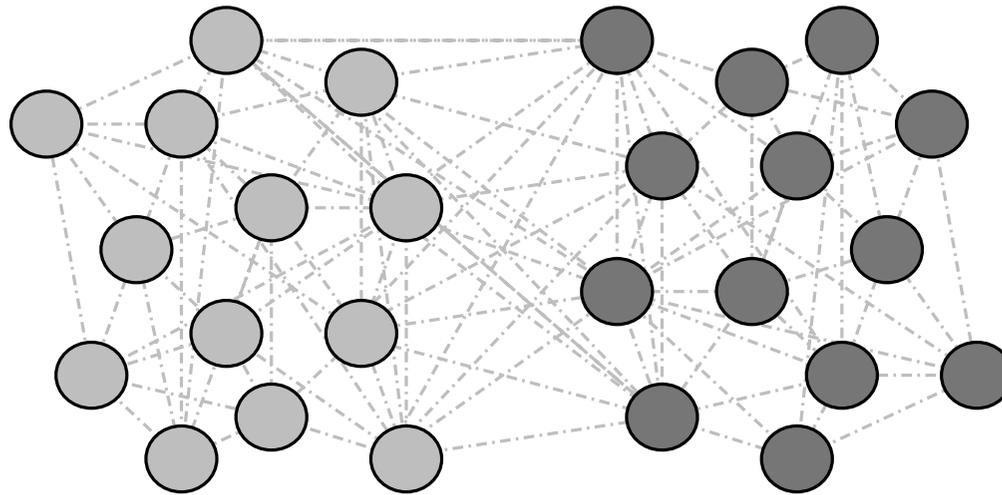


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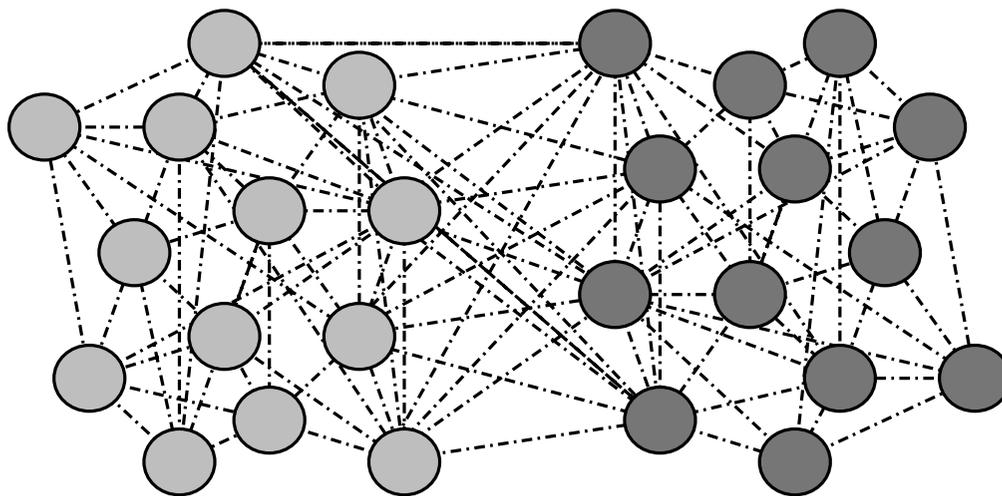


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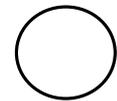
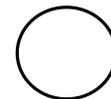
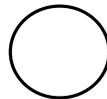
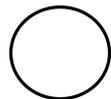
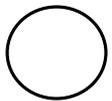
## Theorem (Corollary of [BCMNPRT'17(Soon on Arxiv)]).

There exist  $\tau_1, \tau_2$  s.t., if each node **labels** itself with the **sign of the difference of its value at two activation times  $\tau_1$  and  $\tau_2$** , then with prob.  $1 - \epsilon$ , after  $O_\epsilon(n \log n + \frac{n}{\lambda_2})$  rounds, we get a correct reconstruction up to an  $\epsilon$ -fraction of nodes.

# “ $\mathbb{E}$ [Averaging Dynamics]”

All nodes at the same time:

- At  $t = 0$ , randomly pick value  $x^{(t)} \in \{+1, -1\}$ .
- Then, at each round
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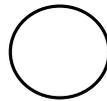
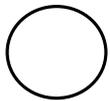
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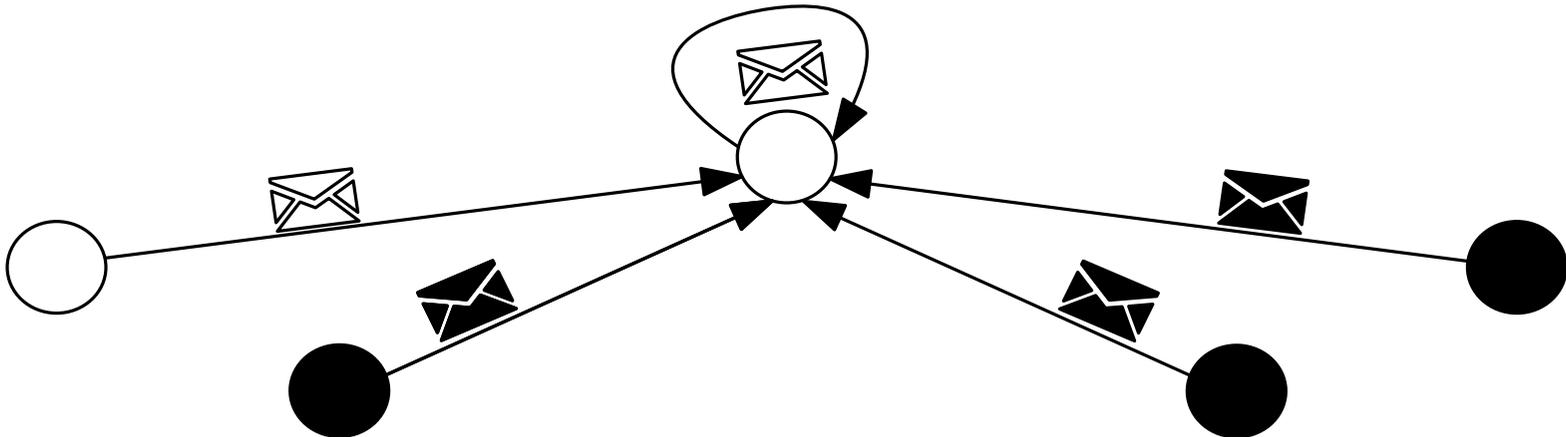
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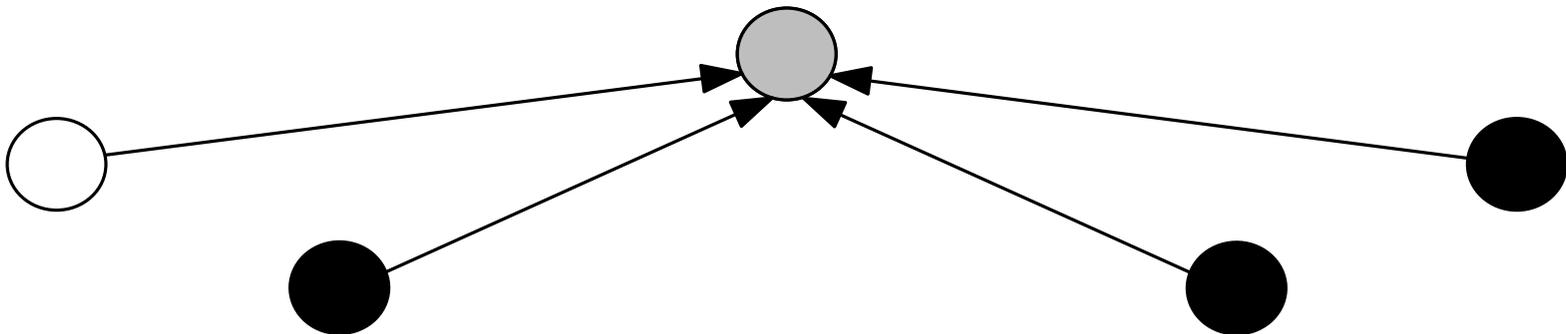


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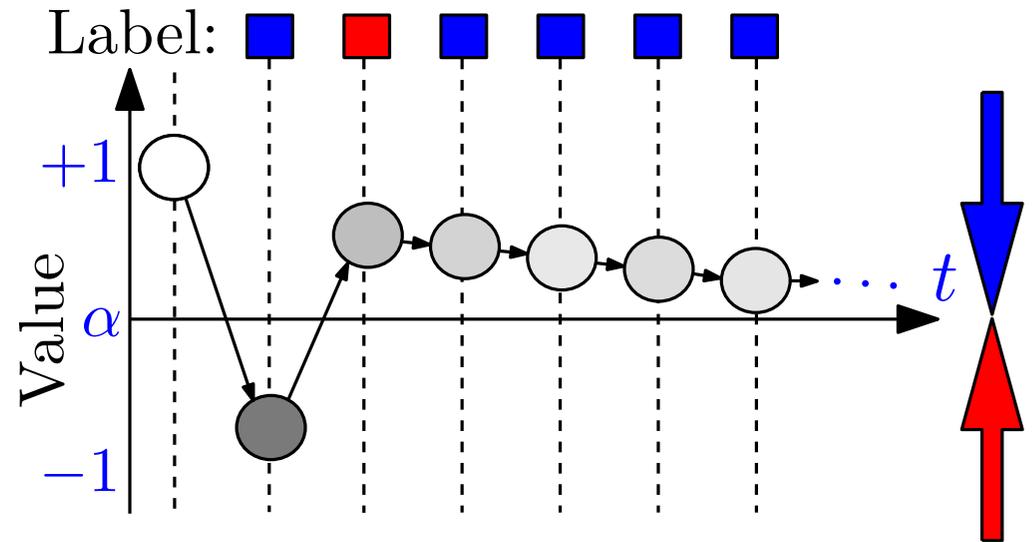
$$\frac{4 \cdot \text{white envelope} + \text{white envelope} + \text{black envelope} + \text{black envelope} + \text{black envelope}}{8} = \text{gray envelope}$$



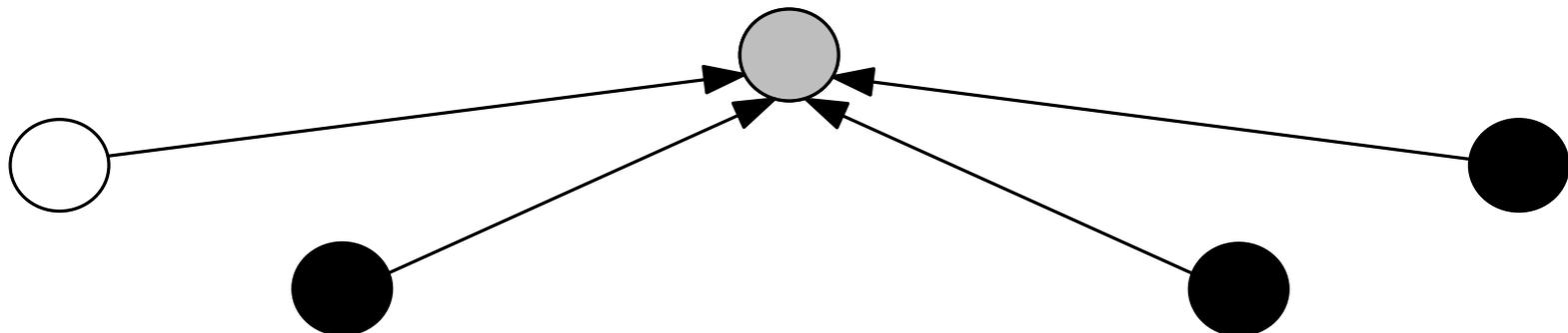
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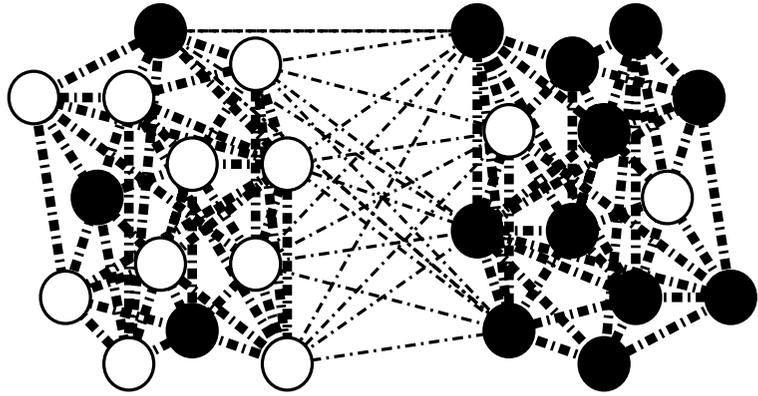
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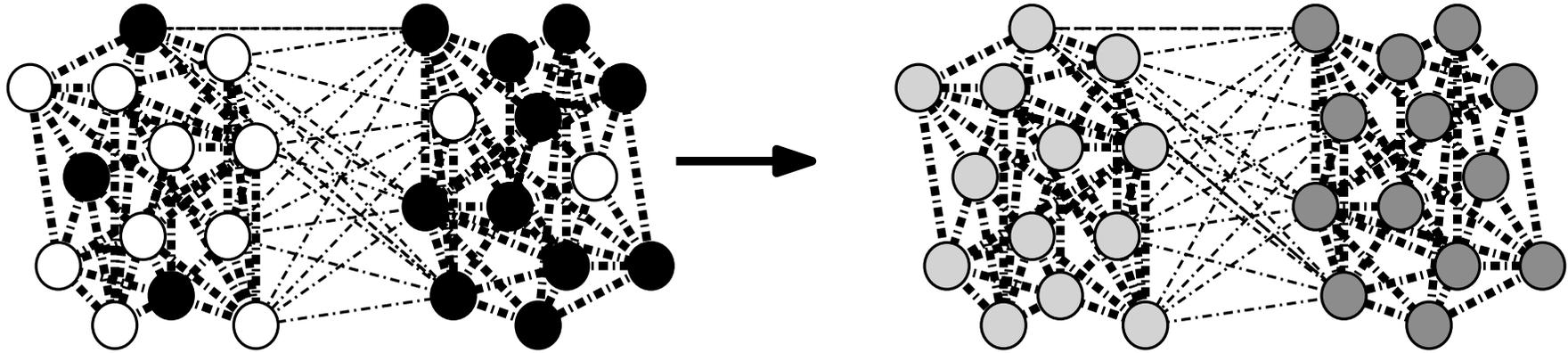
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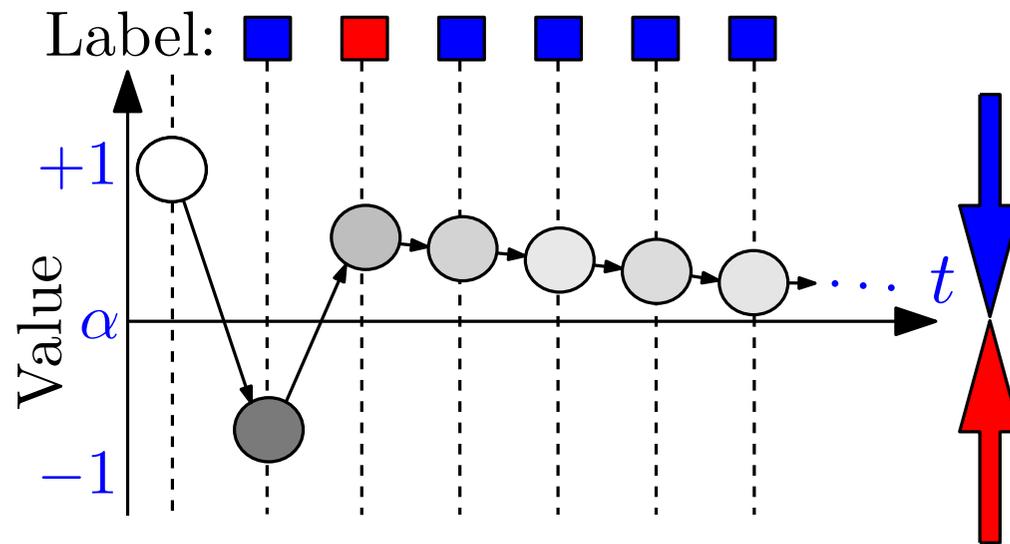
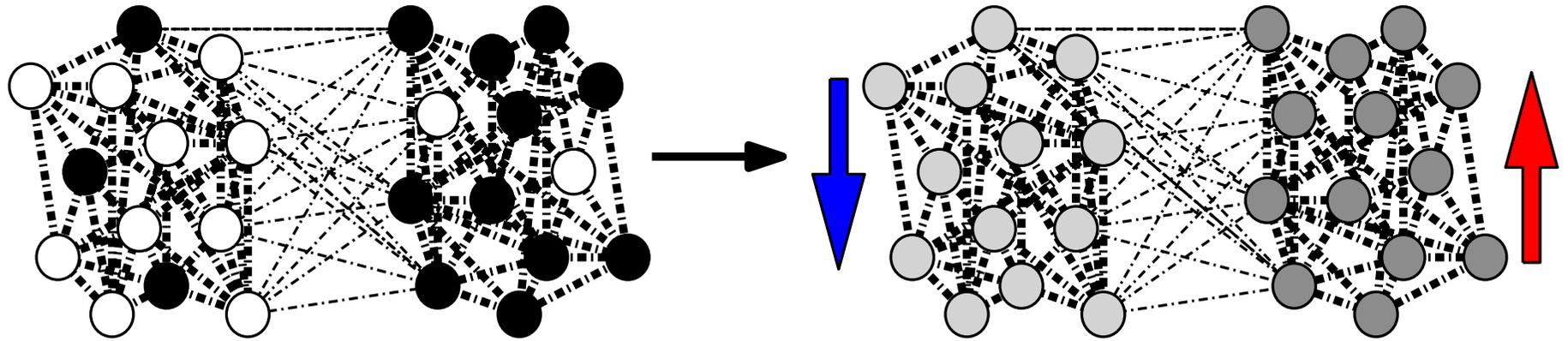
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Averaging  
is a **linear**  
dynamics

$$\mathbf{x}^{(t)} = \begin{pmatrix} \circ \\ \bullet \\ \circ \\ \bullet \\ \bullet \end{pmatrix}$$

$$\mathbf{x}^{(t)} = P \cdot \mathbf{x}^{(t-1)} = P^t \cdot \mathbf{x}^{(0)}$$

$P$  transition matrix  
of lazy random walk

# Analysis on Regular SBM

$$a = p \frac{n-1}{2}, b = qn \quad \chi = (1, \dots, 1, -1, \dots, -1)$$

$P$  symmetric  $\implies$  orthonormal eigenvectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$  and real eigenvalues  $\lambda_1, \dots, \lambda_n$ .

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$$\text{Regular SBM} \implies P \frac{1}{\sqrt{n}} \chi = \left( \frac{a-b}{a+b} \right) \cdot \frac{1}{\sqrt{n}} \chi$$

$$\frac{1}{a+b} \begin{pmatrix} \dots & \dots & \dots & \dots \\ \dots a \text{ "1"s} \dots & \dots b \text{ "1"s} \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \\ \dots b \text{ "1"s} \dots & \dots a \text{ "1"s} \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \end{pmatrix} \cdot \begin{pmatrix} 1 \\ \vdots \\ 1 \\ -1 \\ \vdots \\ -1 \end{pmatrix} = \frac{a-b}{a+b} \begin{pmatrix} 1 \\ \vdots \\ 1 \\ -1 \\ \vdots \\ -1 \end{pmatrix}$$

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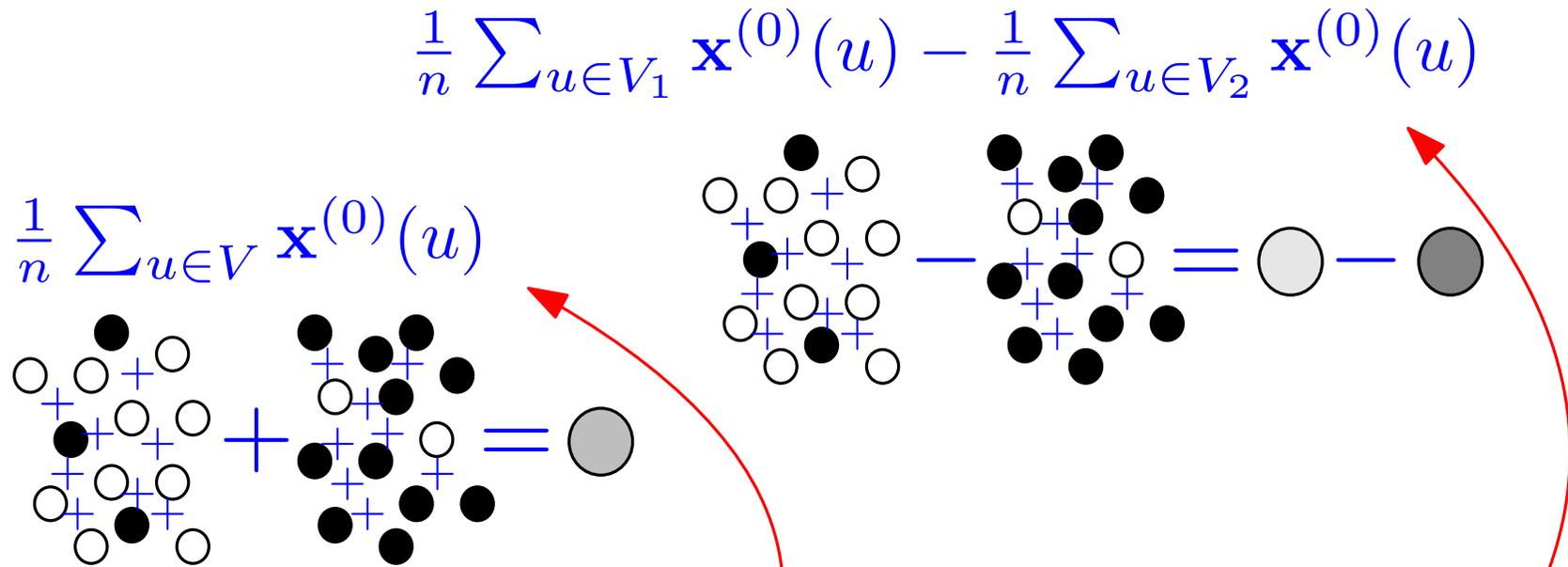
$$\text{Regular SBM} \implies P \frac{1}{\sqrt{n}} \chi = \left( \frac{a-b}{a+b} \right) \cdot \frac{1}{\sqrt{n}} \chi$$

W.h.p.  $\lambda_3(1 + \delta) < \frac{a-b}{a+b} = \lambda_2$ , then

$$\mathbf{x}^{(t)} = \frac{1}{n} (\mathbf{1}^\top \mathbf{x}^{(0)}) \mathbf{1} + \left( \frac{a-b}{a+b} \right)^t \frac{1}{n} (\chi^\top \mathbf{x}^{(0)}) \chi + \mathbf{e}^{(t)}$$

with  $\|\mathbf{e}^{(t)}\| \leq \lambda_3^t \sqrt{n}$

# Analysis on Regular SBM



W.h.p.  $\lambda_3(1 + \delta) < \frac{a-b}{a+b} = \lambda_2$ , then

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# Analysis on Regular SBM

$$\mathbf{x}^{(t)} = \frac{1}{n} (\mathbf{1}^\top \mathbf{x}^{(0)}) \mathbf{1} + \underbrace{\left( \frac{a-b}{a+b} \right)^t}_{=\lambda_2} \frac{1}{n} (\boldsymbol{\chi}^\top \mathbf{x}^{(0)}) \boldsymbol{\chi} + \mathbf{e}^{(t)}$$

# Analysis on Regular SBM

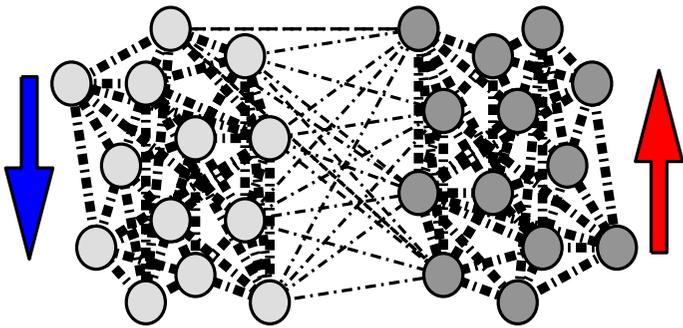
$$\mathbf{x}^{(t)} = \frac{1}{n}(\mathbf{1}^\top \mathbf{x}^{(0)})\mathbf{1} + \underbrace{\left(\frac{a-b}{a+b}\right)^t}_{=\lambda_2} \frac{1}{n}(\chi^\top \mathbf{x}^{(0)})\chi + \mathbf{e}^{(t)}$$

$$\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)} = (\chi^\top \mathbf{x}^{(0)})\lambda_2^{t-1}(\lambda_2 - 1)\chi + \underbrace{\mathbf{e}^{(t)} - \mathbf{e}^{(t-1)}}_{o(\lambda_2^t) \text{ if } t=\Omega(\log n)}$$

# Analysis on Regular SBM

$$\mathbf{x}^{(t)} = \frac{1}{n} (\mathbf{1}^\top \mathbf{x}^{(0)}) \mathbf{1} + \underbrace{\left( \frac{a-b}{a+b} \right)^t}_{=\lambda_2} \frac{1}{n} (\chi^\top \mathbf{x}^{(0)}) \chi + \mathbf{e}^{(t)}$$

$$\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)} = (\chi^\top \mathbf{x}^{(0)}) \lambda_2^{t-1} (\lambda_2 - 1) \chi + \underbrace{\mathbf{e}^{(t)} - \mathbf{e}^{(t-1)}}_{o(\lambda_2^t) \text{ if } t=\Omega(\log n)}$$

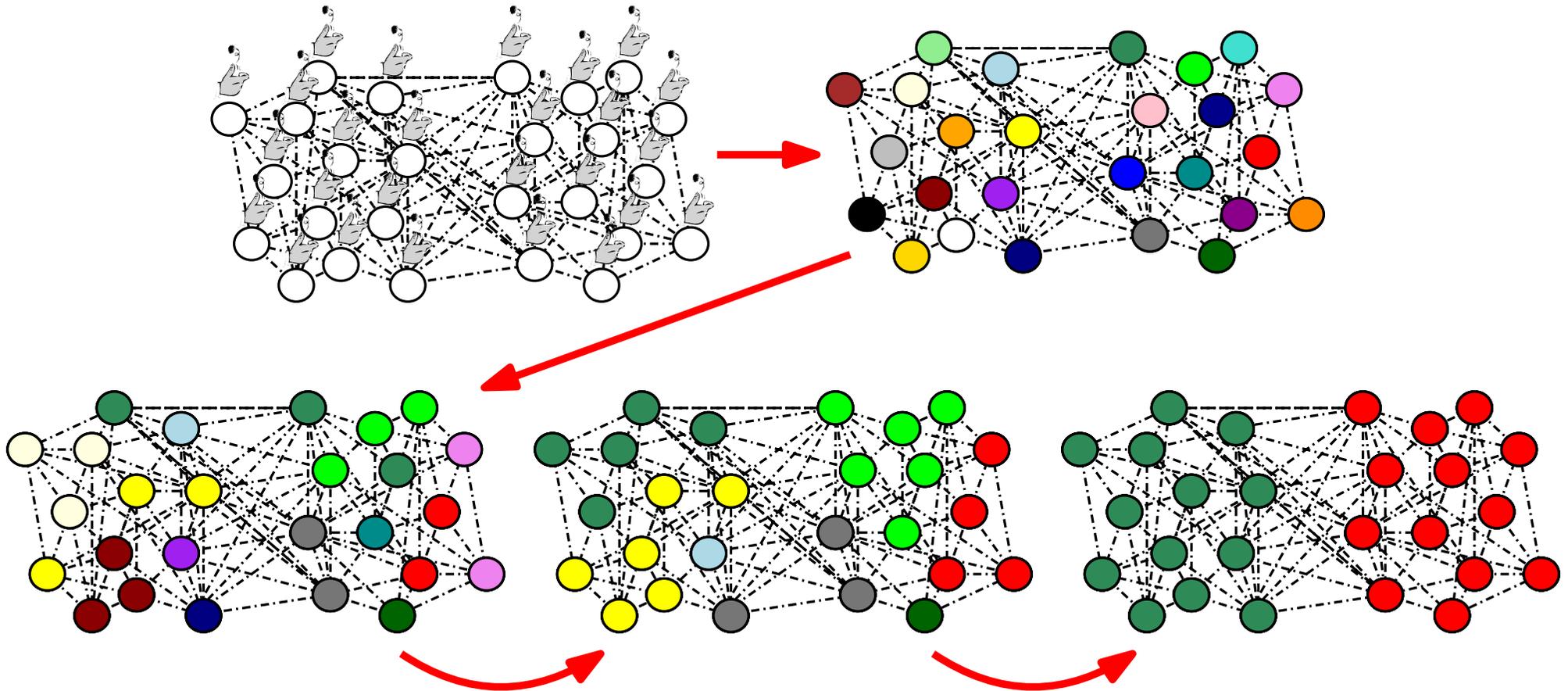


$$\text{sign}(\mathbf{x}^{(t)}(u) - \mathbf{x}^{(t-1)}(u)) \propto \text{sign}(\chi(u))$$

# Open Problem: Analyzing LPAs

Averagins is a “linearization” of Label Propagation Algorithms:

- Each node initially sample a random color, then
- at each round, each node switch to the majority label of a sample of neighbors.



Thank you!