### Plurality Consensus in the Gossip Model

#### Emanuele Natale



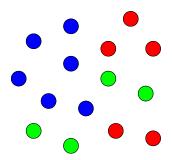
joint work with L. Becchetti<sup>†</sup>, A. Clementi<sup>\*</sup>, F. Pasquale<sup>†</sup> and R. Silvestri<sup>†</sup>

<sup>†</sup>Sapienza Università di Roma, \*Università di Rome Tor Vergata

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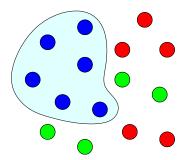
## The Plurality Consensus Problem

 We have a set of nodes each having one color out of {1,..., k}.



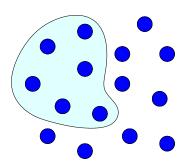
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- There is a plurality of nodes having the same color.
- We want to reach consensus on the plurality color.



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- Local memory and message size:  $O(\log n)$ .

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Every task that can be solved in the  $\mathcal{LOCAL}$  model in T rounds, can be solved in O(T + polylogn) rounds in the  $\mathcal{GOSSIP}$  model.

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**But**...using the preceding theorem, message size grows dramatically!

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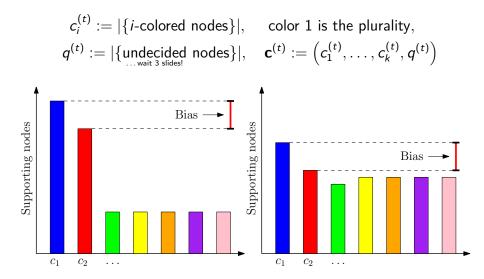
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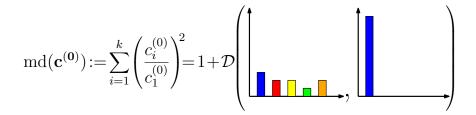
## Our Contribution: Characterizing the Initial Bias

```
\begin{split} c_i^{(t)} &:= |\{\textit{i}\text{-colored nodes}\}|, \quad \text{color 1 is the plurality}, \\ q^{(t)} &:= |\{\text{undecided nodes}\}|, \quad \mathbf{c}^{(t)} &:= \left(c_1^{(t)}, \dots, c_k^{(t)}, q^{(t)}\right) \end{split}
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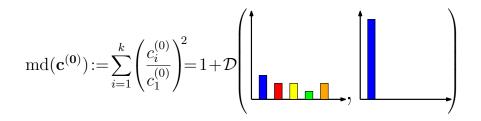
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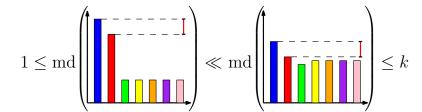


### The Monochromatic Distance



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#### Our Results

First analysis for  $k = \omega(1)$  of the Undecided-State Dynamics [Angluin et al., Perron et al., Babaee et al., Jung et al.]:

### Upper Bound

If  $k = O\left((n/\log n)^{1/3}\right)$  and  $c_1 \ge (1+\epsilon) \cdot c_2$  with  $\epsilon > 0$ , then w.h.p. the Undecided-State Dynamics reaches plurality consensus in  $O\left(\operatorname{md}(\mathbf{c}^{(0)}) \cdot \log n\right)$  rounds.

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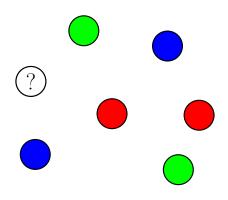
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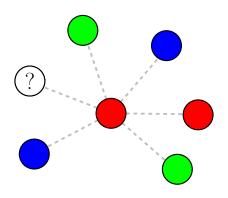
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#### Lower Bound

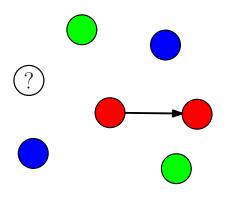
If  $k = O\left((n/\log n)^{1/6}\right)$  then w.h.p. the Undecided-State Dynamics converges after at least  $\Omega(\mathsf{md}(\mathbf{c}^{(0)}))$  rounds.



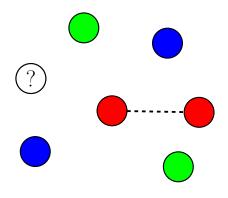
Some nodes can be "undecided".



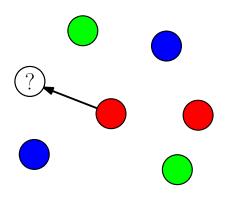
At the beginning of each round, each node observes a neighbor picked uniformly at random.



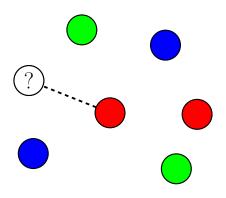
If the observed node shares the same color. . .



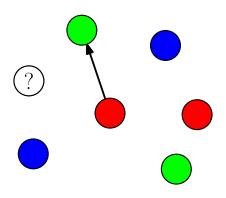
... nothing happens;



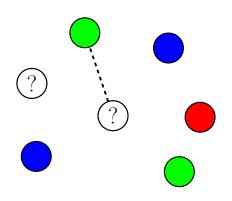
if the node observes an undecided one...



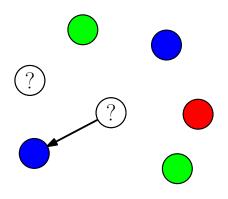
... nothing happens too;



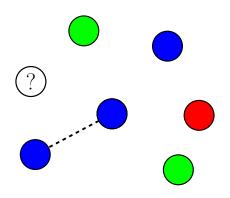
but, if the observed node has a different color. . .



... then the node becomes undecided.



Once undecided...



... the node copies the first color it sees.

### Overview of the Process

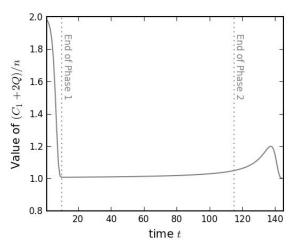
$$\mathbf{E}\left[c_i^{(t+1)} \left| \mathbf{c}^{(t)} \right| = c_i^{(t)} \cdot \underbrace{c_i^{(t)} + 2q^{(t)}}_{\text{Growth factor}}$$

#### Remarks

W.h.p.:

- Plurality does not change.
- Growth factor of plurality is > 1.

#### Simulation of the growth factor:



# Expected Behaviour of the Process

$$\begin{cases} \mathbf{E} \left[ q^{(t+1)} \, \left| \mathbf{c}^{(t)} \right] = \frac{1}{n} \left[ \left( q^{(t)} \right)^2 + \left( n - q^{(t)} \right)^2 - \sum_i \left( c_i^{(t)} \right)^2 \right] \\ \mathbf{E} \left[ c_1^{(t+1)} \, \left| \mathbf{c}^{(t)} \right] = c_1^{(t)} \cdot \frac{c_1^{(t)} + 2q^{(t)}}{n} \\ \vdots \\ \mathbf{E} \left[ c_k^{(t+1)} \, \left| \mathbf{c}^{(t)} \right] = c_k^{(t)} \cdot \frac{c_k^{(t)} + 2q^{(t)}}{n} \end{cases} \end{cases}$$

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### Our Key Idea

**Tip:** Look for  $md(\mathbf{c}^{(t)})$  and  $R(\mathbf{c}^{(t)}) := \sum_{i=1}^k \frac{c_i^{(t)}}{c_i^{(t)}}$ .

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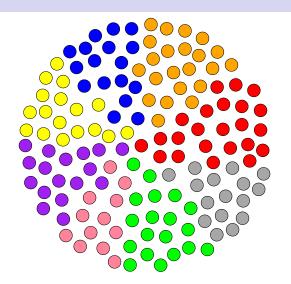
**Tip:** Look for 
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#### Lemma

$$\mathbf{E} \left[ \frac{c_1^{(t+1)} + 2q^{(t+1)}}{n} \, \middle| \mathbf{c}^{(t)} \right] =$$

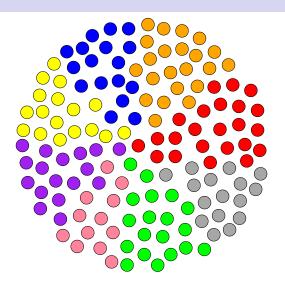
$$= 1 + \frac{\left( n - 2q^{(t)} - c_1^{(t)} \right)^2}{n^2} + \frac{2\left( R(\mathbf{c}^{(t)}) - \mathsf{md}(\mathbf{c}^{(t)}) \right) \cdot (c_1)^2}{n^2}$$

**Round 1:** Each node observes another random one.

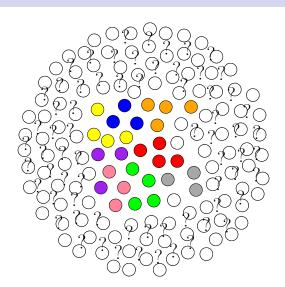


**Round 1:** Each node observes another random one.

The larger the number of colors and the more uniform the initial distribution, the higher the expected number of undecided nodes.

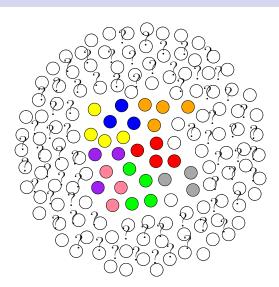


The size of each color is reduced to  $\frac{(c_i^{(0)})^2}{n}$ .



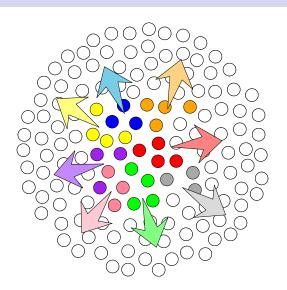
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Colors with  $c_i^{(0)} = O(\sqrt{n})$  nodes are likely to disappear.



If the initial distribution is quite uniform there are  $\Omega(n)$  undecided nodes.

Undecided nodes take the first color they pull, causing colors to spread very fast.

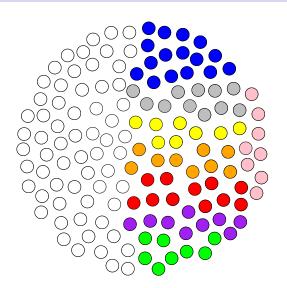


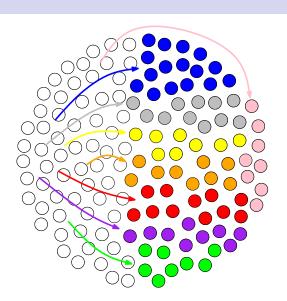
#### Lemma

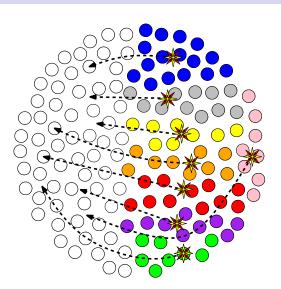
Within  $T = O\left(\log \frac{R(\mathbf{c})^2}{\operatorname{md}(\mathbf{c})}\right)$  rounds the system reaches a configuration such that w.h.p.

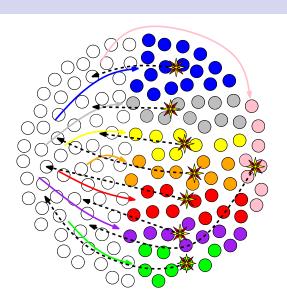
$$c_1^{(T)} = \Theta\left(\frac{n}{\mathsf{md}(\mathbf{c})}\right)$$
 $q^{(T)} = \frac{n}{2}\left(1 \pm \Theta\left(\frac{1}{\mathsf{md}(\mathbf{c})}\right)\right)$ 

and, for every i,  $c_1^{(0)}/c_i^{(0)}$  is approximately preserved.

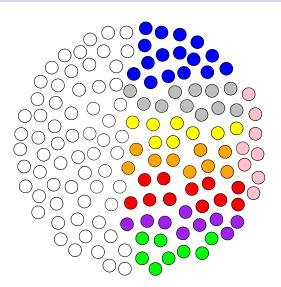




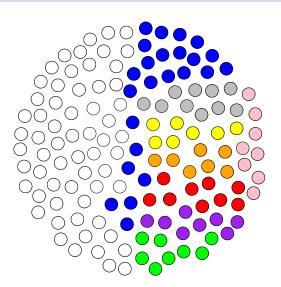




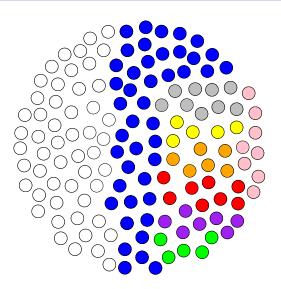
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Plateau around 
$$\begin{cases} c_1^{(T)} &= \Theta\left(\frac{n}{\mathsf{md}(\mathbf{c})}\right) \\ q^{(T)} &= \frac{n}{2}\left(1 \pm \Theta\left(\frac{1}{\mathsf{md}(\mathbf{c})}\right)\right) \end{cases}$$

#### Average Growth:

$$\mathbf{E}\left[c_1^{(t+1)} \left| \mathbf{c}^{(t)} 
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 $\implies$  Lower bound of  $\Omega$  (md(**c**)).

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#### Average Growth:

$$\begin{split} \mathbf{E} \left[ c_1^{(t+\,\mathsf{md}(\mathbf{c}))} \, \left| \mathbf{c}^{(t)} \right] &\approx c_1^{(t)} \left( 1 + \Theta\left(\frac{1}{\mathsf{md}(\mathbf{c})}\right) \right)^{\mathsf{md}(\mathbf{c})} \\ \mathbf{E} \left[ q^{(t+\,\mathsf{md}(\mathbf{c}))} \, \left| \mathbf{c}^{(t)} \right] &\approx \frac{n}{2} \left( 1 - \Theta\left(\frac{1}{\mathsf{md}(\mathbf{c})}\right) \right)^{\mathsf{md}(\mathbf{c})} \end{split}$$

$$\implies$$
 After  $O(\operatorname{md}(\mathbf{c})\log n)$  rounds,  $R(\mathbf{c}^{(t)}) = 1 + o(1)$ .

$$R(\mathbf{c}^{(t)}) = 1 + o(1) \implies c_1^{(t)} = \frac{n - q^{(t)}}{R(\mathbf{c}^{(t)})}$$

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 $\implies$  Plurality Consensus is reached within  $O(\log n)$  rounds.

Given a *d*-regular expander graph,  $k = O\left((n/\log n)^{1/3}\right)$  and  $c_1 \ge (1+\epsilon) \cdot c_2$  with  $\epsilon > 0$ , using polylogarithmic memory and message size the plurality consensus problem can be solved in w.h.p.  $O(\text{md}(\mathbf{c})\text{polylog}(n))$  rounds.

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**Idea.** Simulate Undecided-State Dynamics on complete graph by sampling via n parallel random walks.

- Rapidly mixing property: each random walk is w.h.p. uniformly distributed after  $\bar{t} = O(\text{polylog}n)$  steps.
- The GOSSIP model with O(polylogn) limit on message size: congestion when random walks meet.

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- Extension to regular expanders: random walks in the  $\mathcal{GOSSIP}$  model.

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#### Open Problems

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